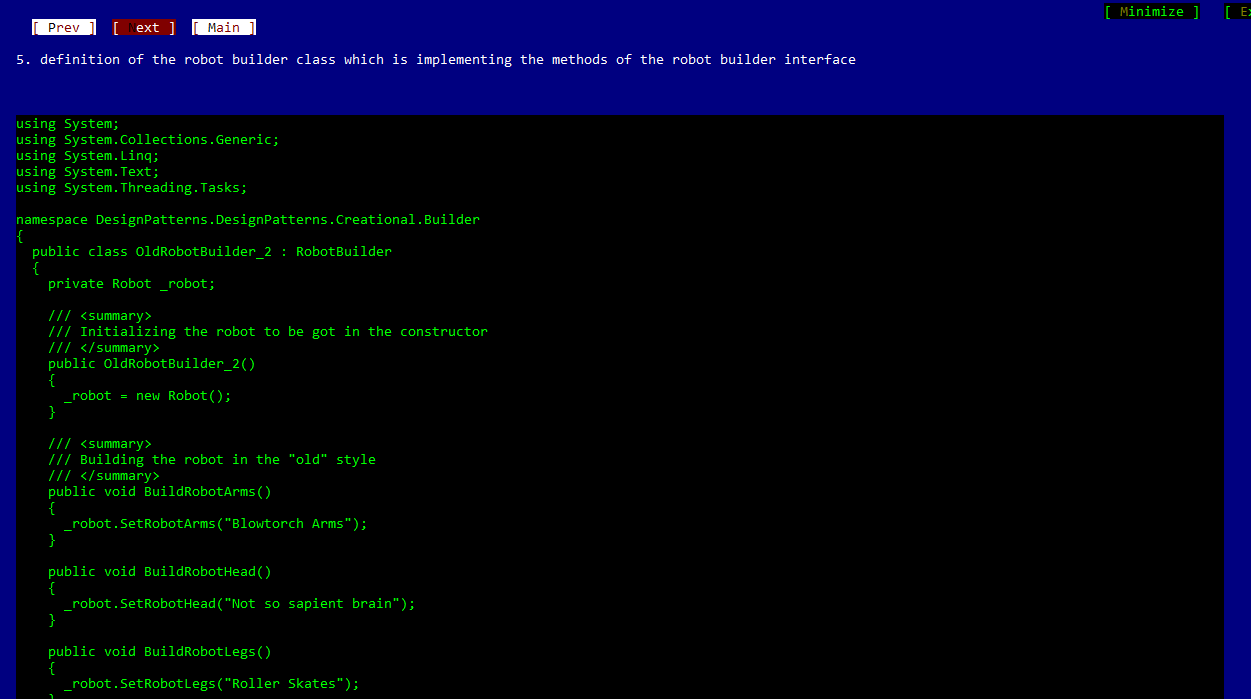
Design patterns RESUME – activity list

## 20220710

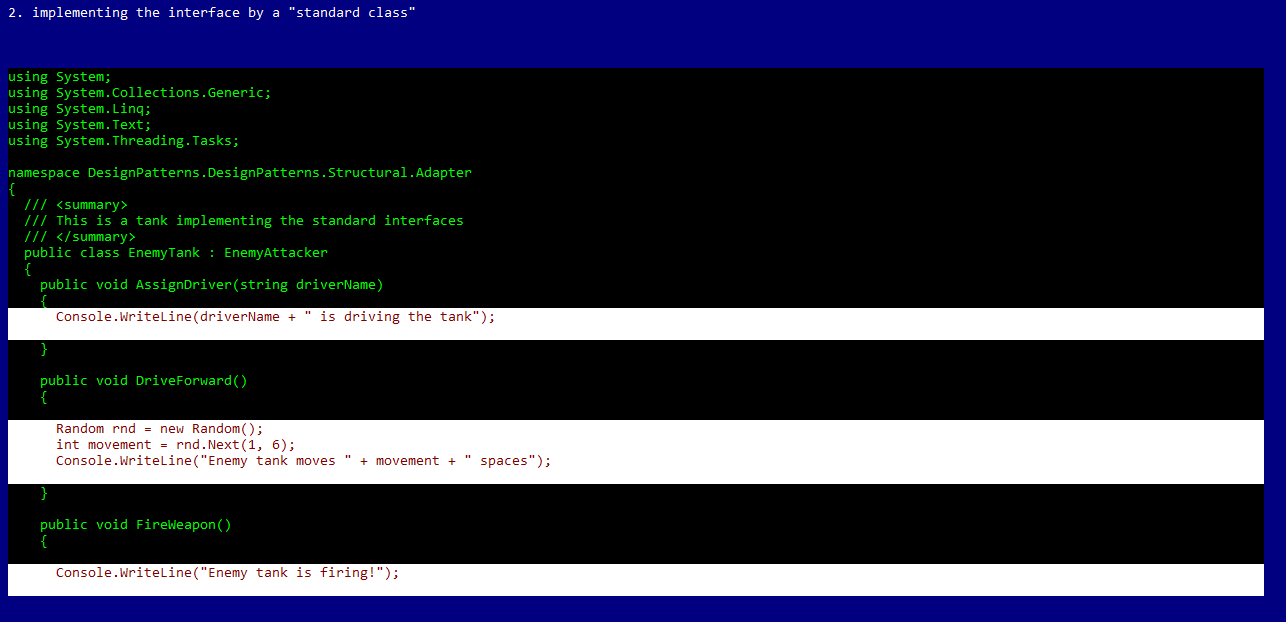
1. **~~Finishing the implementation of the view code section of every example pages (if they got one)~~**

**~~(without the marking service)~~**

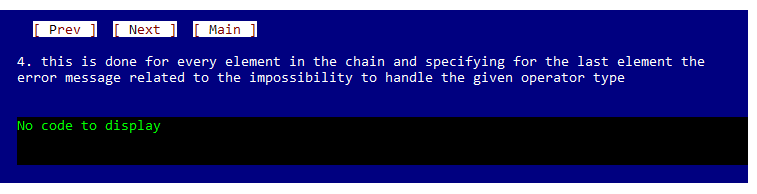
1. **~~Finishing the implementation of the view code section of every example pages adding the Wrong Example page (with the marking service from the opened console)~~**
2. **~~Implementation of a more efficient service for visualizing the text (with marked lines examples)~~**
3. **Find a way to hightlights also the parts in the text description (maybe with special characters in the DB which identify the terms**
4. **~~Completing the example for the Strategy pattern~~**
5. **Going on in the implementation of every other pattern already in the DB**
6. **~~NB: remember to have the view and methods implemented by it, separated from the context of model (passing only the viewBag object instead)~~**
7. **NB: for the design pattern BUILDER 2 examples has to be shown in this page: the one related to OldRobotBuilder and the second to the OldRobotBuilder\_2:**



1. **Try to understand why for some pages the visualization with the scrollbar is interrupted (the example is clear but having the scrollbar will be better … ) (this is the case of the ADAPTER at step 2):**



1. **For the chain of responsibility in this page:**

****

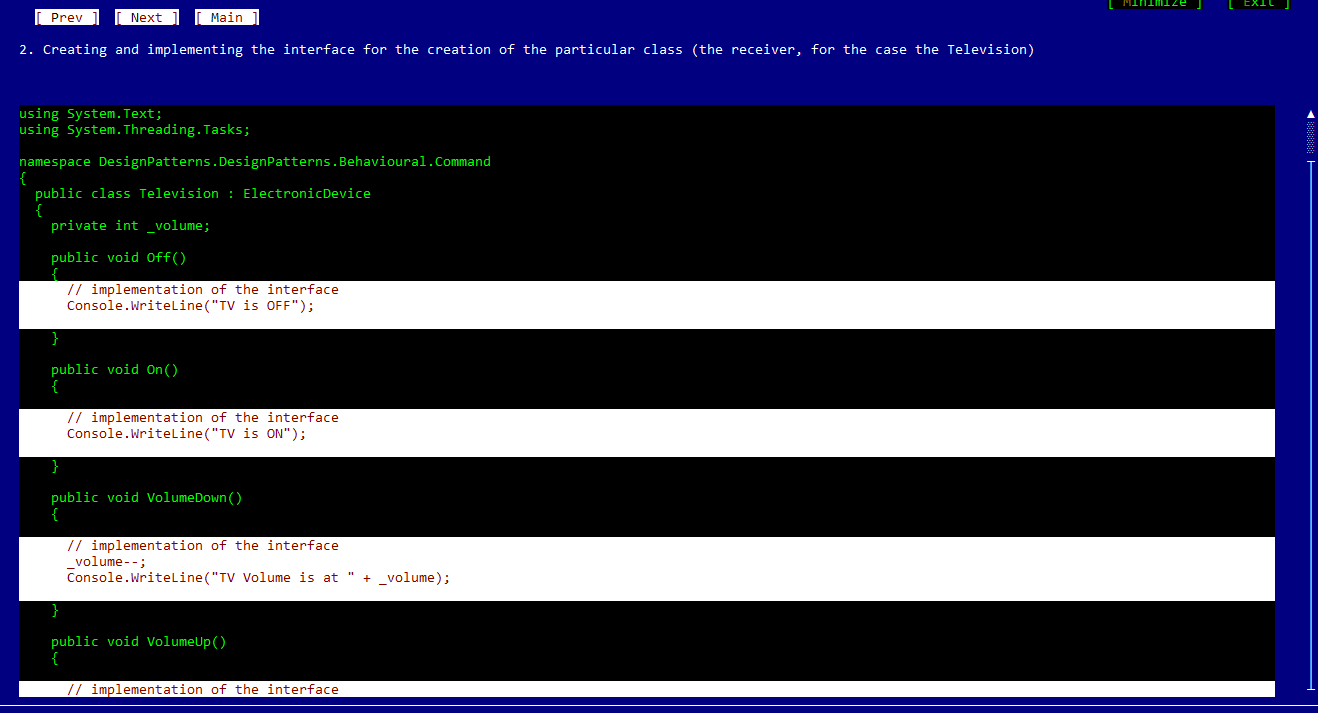
**I have to show every implementation of the elements in the chain (maybe with a tab element…)**

1. **Chain of responsibilty DEMO: it would be nice if there are the possibility to digit some parameters by the user at the end of the demo**
2. **The same for the BRIDGE: at page:**



* **2 descriptions should be shown**

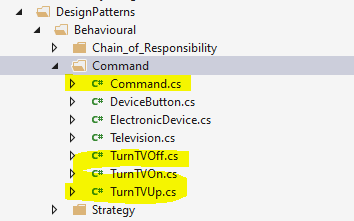
1. **In the BRIDGE the other example said the homework should be implemented**
2. **COMMAND IMPLEMENTATION PAGE 2 BUG**



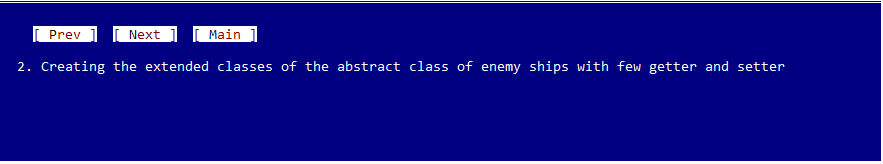
1. **Correct this description for talking also about the implementation**

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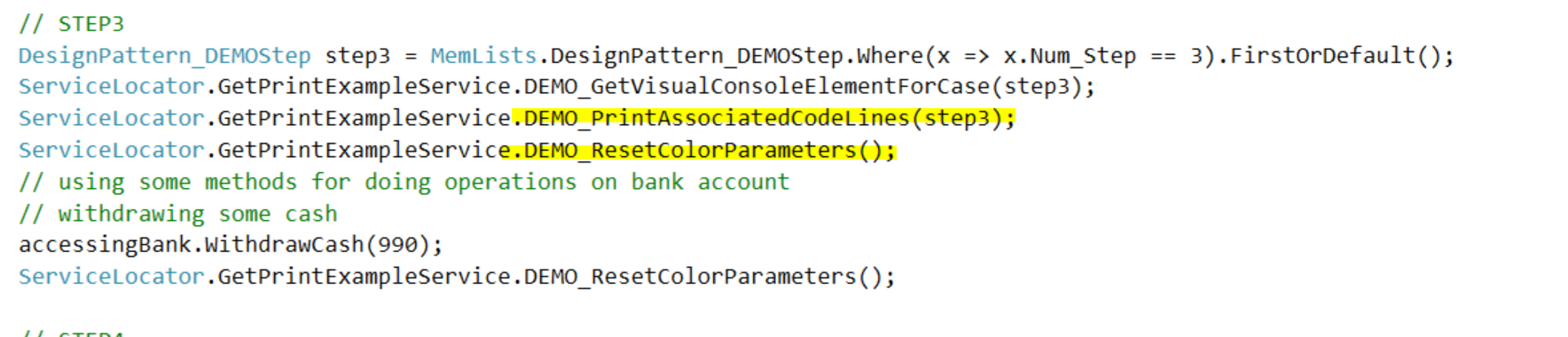
1. **Refferring to the previous point: making a multiple implementation for showing also the following classes:**



1. **In the page following also the classes shown should be inserted with the implementation of the undo command**
2. **Having a correction on the Command DEMO**
3. **For the page of the Factory presentation multiple examples have to be shown:**

****

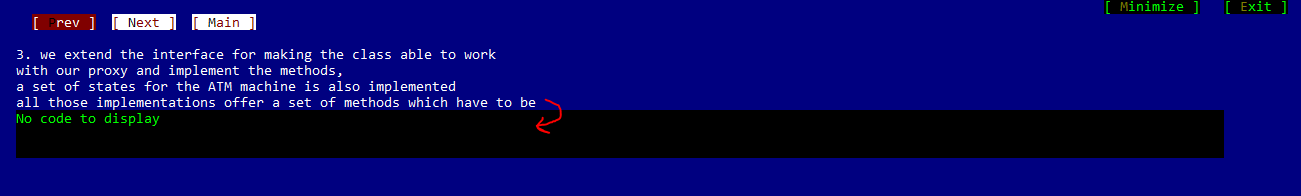
1. **Implementing the see effects of the DEMO so that everything is zeroed inside the associated lines steps**



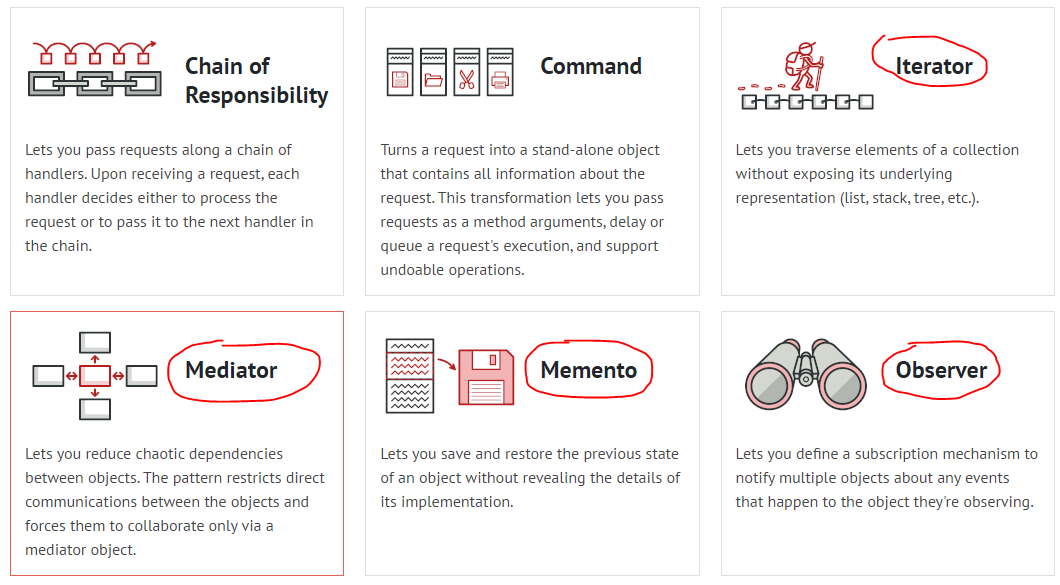
1. **PROXY: Here the implementation of the different states and the ATMMachine has to be given (different pages)**

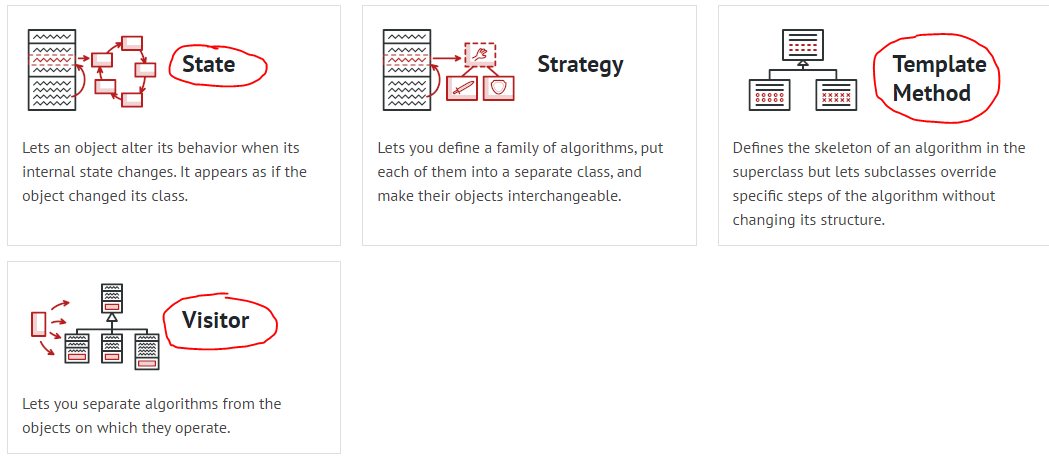


1. **Also this needs to be corrected**



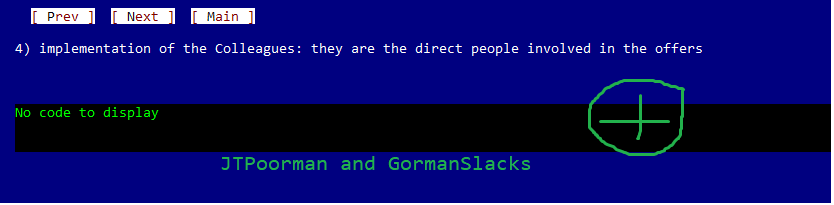
1. **Missed patterns in the set (and to look for):**



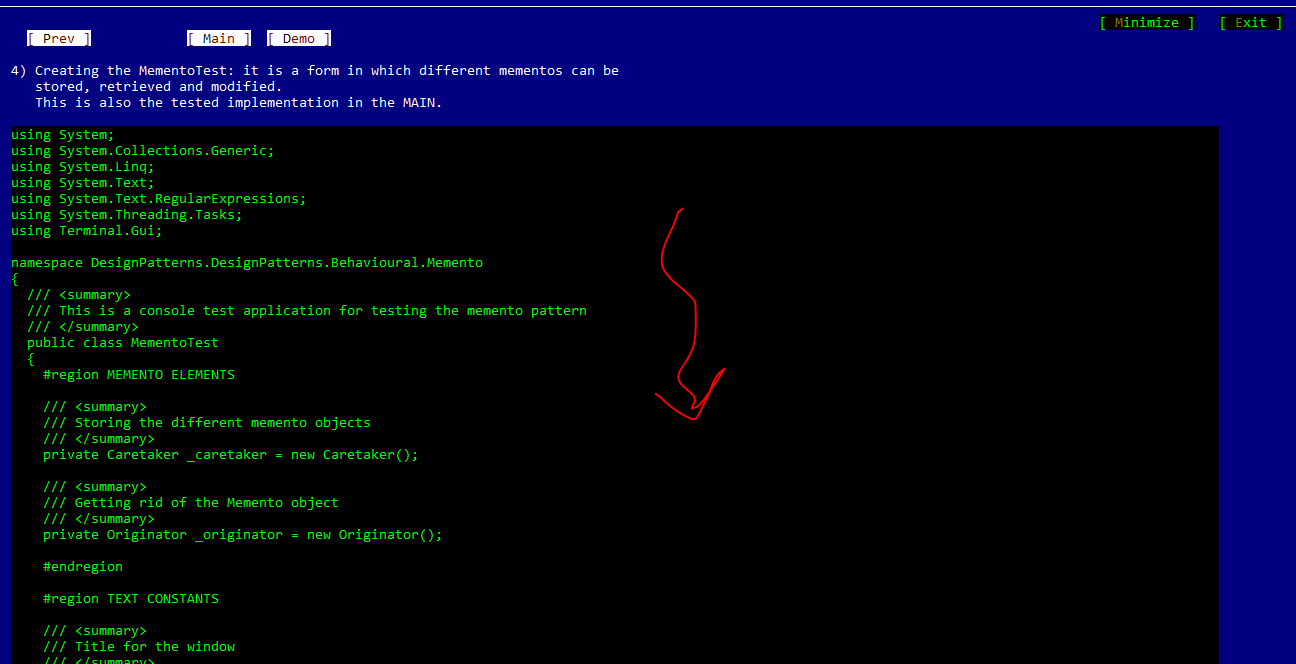


**+ the abstract factory**

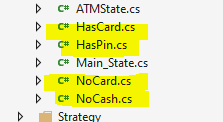
1. **Remember to leave a couple of design patterns for a new database in which to put the possibility to compile for new design patterns at hand**
2. **After this DEMO starts with:**
   1. **Configuration of the config file for the database**
   2. **The .CORE WPF application for the desktop interface**
3. **Mediator implementation: following window needs more than one class to show**

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1. **In the MEMENTO presentation, the last class has to show only some code parts and not all the class**



1. **Correction of the DEMO pattern implementation: the last part in which there’s the thread execution has to be without the background color white somehow**
2. **Also for the state pattern the states have to be displayed:**



1. **In this page all the visitors have to be shown (so as Tobacco and Necessity)**

**Immagine che contiene testo

Descrizione generata automaticamente**